



ARCANUM™

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Quick Keys

ARCANUM GAME HOT KEY LIST:

<Escape> — MainMenu (or "Previous Window" in the mainmenu)
<F1> — "Walk" – Commands all Followers to walk to a target location
<F2> — "Attack" – Commands all Followers to attack the selected target
<F3> — "Stay Close" – Commands all Followers to follow at a lesser distance
<F4> — "Spread Out" – Commands all Followers to follow at a greater distance
<F5> — "Back Off" - Commands all Followers to stop fighting a target
<F7> — Auto-save game to a predetermined auto-save game slot
<F8> — Auto-load saved game from predetermined auto-save game slot
<F12> — Take a screenshot
<NUMLOCK> — Toggles Run-Always
<SHIFT-Click> — Stand in place (don't walk when attacking, etc.)
<CTRL-Click> — Run instead of walk
<ALT-Click> — Force-Attack (to attack scenery, doors, etc.)
— Drag a corpse (if not in combat mode)
<ENTER> — Switch to the Chat rotating window
(type messages seen as floaters)
<SPACE> — Closes any interfaces (Inven/Char. Editor/etc.)
and switches between Turn-Based/Real-Time combat

<A> — Do whatever hot key action is on the last "Active" hot key
(the one at the lower-left, next to the rotating window)
<C> — Character Editor Toggle On/Off
<F> — Fate Point Window Toggle On/Off
<I> — Inventory Toggle On/Off
<L> — Logbook Toggle On/Off
<O> — Bring up the Options menu
<R> — Toggle Ready/Unready mode (Attack/Talk modes)
<S> — Sleep UI Toggle On/Off
<T> — Tech Schematic UI Toggle On/Off
<V> — Display version info
<W> — World Map UI Toggle On/Off
<,> — Attacks will be called-shots to the Head (<Comma>)
<.> — Attacks will be called-shots to the Arms (<Period>)
</> — Attacks will be called-shots to the Legs (<Forward Slash>)